

Principles of programming - course description

General information	
Course name	Principles of programming
Course ID	11.3-WE-INFP-PrinofProgr-Er
Faculty	Faculty of Computer Science, Electrical Engineering and Automatics
Field of study	Computer Science
Education profile	academic
Level of studies	First-cycle Erasmus programme
Beginning semester	winter term 2019/2020

Course information	
Semester	1
ECTS credits to win	5
Course type	obligatory
Teaching language	english
Author of syllabus	<ul style="list-style-type: none">dr inż. Andrzej Popławski

Classes forms					
The class form	Hours per semester (full-time)	Hours per week (full-time)	Hours per semester (part-time)	Hours per week (part-time)	Form of assignment
Lecture	30	2	-	-	Credit with grade
Laboratory	30	2	-	-	Credit with grade

Aim of the course

To provide basic knowledge about computer system architecture and programming.

To provide basic knowledge about C program structure and design.

To give basic skills in using C commands and functions to solve programming problems.

Prerequisites

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Scope

Computer system structure: Operating memory, CPU, I/O devices, idea of the interrupt, dual model Computer system architecture and resources. Operating system. Program design. Programming languages. The data and its representation. Algorithm visualisation. Algorithmic languages. Program performance analysis.

C programming. Program structure, commands syntax. Constants, variables, data types. Operators, expressions and basic instructions of C.

Basic operations on variables. Arithmetical operators, hierarchy. Data input and output. Printout formatting with printf function. Flag, field width, precision, formatting character. Character conversion. ASCII table.

Complex instructions, expressional instruction, empty instruction, grouping instruction. Control instructions: if-else, switch. Loops: do, while, for.

Expressions and operators. Functions: structure, arguments, result, prototype, declaration, calling out. Communication with other elements. Use of functions. Recurrence functions.

Pointers: rules of operation, declaration, using the address and the pointed value. Use of pointers to communicate with other elements.

Tables: declaration, usage, examples. String as a table of characters. Name of a table as a pointer. Tables of tables: declaration, usage, examples.

Data structures. Features, operation. Tables of structures. Fields. Unions.

Disk file. Definition, structure, buffering. Directory, path. File operations: creating a stream, file opening, reading/writing, closing.

Teaching methods

Lecture, laboratory exercises.

Learning outcomes and methods of theirs verification

Outcome description	Outcome symbols	Methods of verification	The class form
Can realize a programming project individually, if necessary with additional self-studying.		<ul style="list-style-type: none">a quizan evaluation test	<ul style="list-style-type: none">LectureLaboratory
Knows and can solve examples of software tasks working individually or in a team		<ul style="list-style-type: none">a quizan evaluation test	<ul style="list-style-type: none">LectureLaboratory

Outcome description	Outcome symbols	Methods of verification	The class form
Knows and can practically apply principles of C language software design and analyze an example program		<ul style="list-style-type: none"> • a quiz • an evaluation test 	<ul style="list-style-type: none"> • Lecture • Laboratory

Assignment conditions

Lecture – the passing condition is to obtain a positive mark from the final test.

Laboratory – the passing condition is to obtain positive marks from all laboratory exercises to be planned during the semester.

Calculation of the final grade: lecture 50% + laboratory 50%

Recommended reading

1. Brad Jones. Teach Yourself C in 21 Days, Macmillan Computer Publishing, <http://lib.daemon.am/Books/C/>
2. Mike Banahan, Declan Brady and Mark Doran, The C Book, Addison Wesley, 1991, available free on-line: http://publications.gbdirect.co.uk/c_book/
3. K. N. King, C Programming: A Modern Approach, 2008
4. Silberschatz A., Galvin P.B., Gagne G.: Operating system concepts. Seventh Edition, Wiley, 2005.

Further reading

Notes

Modified by prof. dr hab. inż. Andrzej Obuchowicz (last modification: 27-10-2019 10:43)

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